

# Exception Handling

Handling bad user input...

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# ShopV4.0 (or any version)

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- When testing it, did you try to enter a **String** instead of an **int**? e.g. for the Product code?
- What happened?

```
Enter the Product details...
```

```
  Name:  Coca Cola Can 300ml
```

```
  Code (between 1000 and 9999):  1001
```

```
  Unit Cost:  €1.20c
```

```
Exception in thread "main" java.util.InputMismatchException  
  at java.util.Scanner.throwFor(Unknown Source)  
  at java.util.Scanner.next(Unknown Source)  
  at java.util.Scanner.nextDouble(Unknown Source)  
  at MenuController.readProductDetails (MenuController.java:143)  
  at MenuController.addProduct (MenuController.java:110)  
  at MenuController.runMenu (MenuController.java:62)  
  at MenuController.<init> (MenuController.java:25)  
  at MenuController.main (MenuController.java:14)
```

ShopV4.0 is NOT robust

# ShopV4.0 (or any version)

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- The following code caused a runtime error...

```
double unitCost = input.nextDouble();
```

- This is called a **runtime exception**.
- How do we fix this? How do we stop the program from crashing?

# What are Exceptions?

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- An Exception is an object that signals that some unusual condition has occurred while the program is executing.
- Exceptions are intended to be *detected* and *handled*, so that the program can continue in a sensible way if at all possible.
- Java has many predefined Exception objects, and we can also create our own.

# When an exception occurs...

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*...the normal flow of execution is disrupted and transferred to code, which can handle the exception condition.*

**The exception mechanism is a lot cleaner than having to check an error value after every method call that could potentially fail.**

# RuntimeException

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- is a subclass of the Exception class
- encompasses all exceptions which can ordinarily happen at run-time.
- these exceptions can be thrown by any java statement or a method call.
- can be avoided through good programming practices!

RuntimeException	Example Causes
ArithmeticException	Can be caused by dividing by zero.
ArrayIndexOutOfBoundsException	Referencing an array index number of 7 when only 5 exist in the array.
NullPointerException	trying to access an object that has no memory allocated yet.

# Catching Exceptions

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Catching an exception means declaring that you can handle exceptions of a particular class from a particular block of code.

- You specify the block of code and then provide handlers for various classes of exception.
- If an exception occurs then execution transfers to the corresponding piece of handler code.



# try and catch

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To catch exceptions, you surround a block of code with a "try, catch" statement.

```
try{  
    // The try clause is the piece of code which you want to try to execute.  
    // it contains statements in which an exception could be raised  
}  
catch (Exception e){  
    // The catch clauses are the handlers for the various exceptions.  
    //it contains code to handle Exception and recover  
}
```

# Example of try and catch

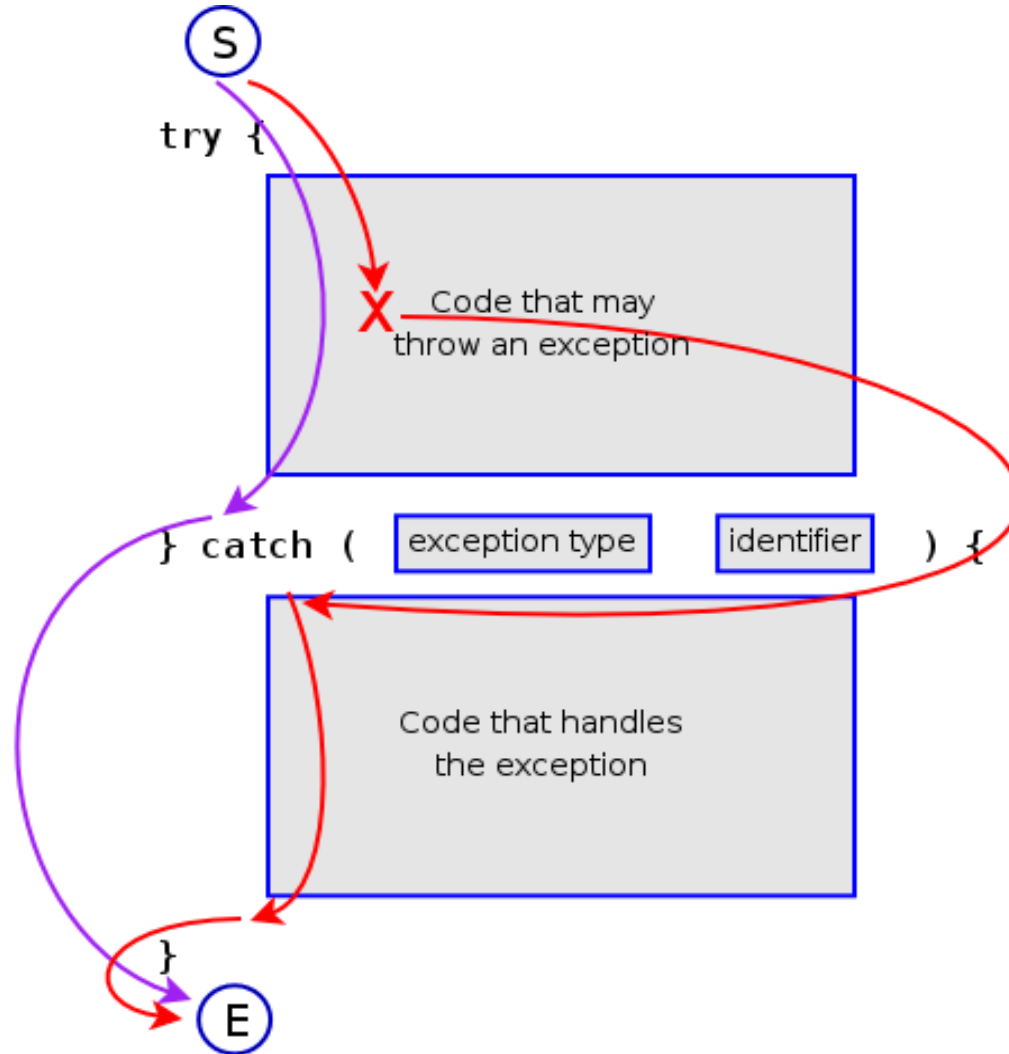
---

```
try{
    myMethod();
}
catch (Exception e){
    System.err.println("Caught Exception: " + e)
}
```

The parameter *e* is of type Exception and we can use it to print out what exception occurred.

# Flow of control in Exception Handling

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# ShopV5.0 – making our app robust

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```
try {  
    System.out.print("Please enter the product code: ");  
    code = input.nextInt();  
}  
catch (Exception e) {  
    input.nextLine(); //swallows the buffer contents  
    System.out.println("Number expected - you entered text");  
}
```

# Improve – loop until input valid

---

```
boolean goodInput = false; //Loop Control Variable

while (! goodInput ) {
    try {
        System.out.print("Please enter the product code: ");
        code = input.nextInt();
        goodInput = true;
    }
    catch (Exception e) {
        input.nextLine(); //swallows the buffer contents
        System.out.println("Num expected - you entered text");
    }
}
```

# Using do..while

---

```
boolean goodInput = false;
do {
    try {
        System.out.print("Please enter the product code: ");
        code = input.nextInt();
        goodInput = true;
    }
    catch (Exception e) {
        input.nextLine(); //swallows the buffer contents
        System.out.println("Num expected - you entered text");
    }
} while (!goodInput);
```

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What could cause a runtime exception here?

```
private Product readProductDetails() {
    //read the product details from the user and return them as a product object
    System.out.println("Enter the Product details...");
    System.out.print("\tName:  ");
    String productName = input.nextLine();
    System.out.print("\tCode (between 1000 and 9999):  ");
    int productCode = input.nextInt();
    System.out.print("\tUnit Cost:  ");
    double unitCost = input.nextDouble();

    System.out.print("\tIs this product in your current line (y/n): ");
    char currentProduct = input.next().charAt(0);
    boolean inCurrentProductLine = false;
    if ((currentProduct == 'y') || (currentProduct == 'Y'))
        inCurrentProductLine = true;

    return (new Product(productName, productCode, unitCost, inCurrentProductLine));
}
```

# ShopV5.0 – making our app robust

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```
private Product readProductDetails() {
    //read the product details from the user and return them as a product object
    System.out.println("Enter the Product details...");
    System.out.print("\tName: ");
    String productName = input.nextLine();
    System.out.print("\tCode (between 1000 and 9999): ");
    int productCode = input.nextInt();
    System.out.print("\tUnit Cost: ");
    double unitCost = input.nextDouble();

    System.out.print("\tIs this product in your current line (y/n): ");
    char currentProduct = input.next().charAt(0);
    boolean inCurrentProductLine = false;
    if ((currentProduct == 'y') || (currentProduct == 'Y'))
        inCurrentProductLine = true;

    return (new Product(productName, productCode, unitCost, inCurrentProductLine));
}
```



# ShopV5.0 – making our app robust

```
System.out.print("\tCode (between 1000 and 9999): ");
int productCode = input.nextInt();
System.out.print("\tUnit Cost: ");
double unitCost = input.nextDouble();
```

```
int productCode = 0;
boolean goodInput = false;
do {
    try {
        System.out.print("\tCode (between 1000 and 9999): ");
        productCode = input.nextInt();
        goodInput = true;
    }
    catch (Exception e) {
        input.nextLine(); //swallows the buffer contents
        System.err.println("\tEnter a number please.");
    }
} while (!goodInput);

double unitCost = 0;
goodInput = false;
do {
    try {
        System.out.print("\tUnit Cost: ");
        unitCost = input.nextDouble();
        goodInput = true;
    }
    catch (Exception e) {
        input.nextLine(); //swallows the buffer contents
        System.err.println("\tEnter a number please.");
    }
} while (!goodInput);
```

nextInt() and  
nextDouble() are  
now exception  
handled!

```
Enter the Product details...
```

```
Name: Icing Sugar
```

```
Code (between 1000 and 9999): ER4567
```

```
Enter a number please.
```

```
Code (between 1000 and 9999): 1234
```

```
Unit Cost: 1.56euro
```

```
Enter a number please.
```

```
Unit Cost: €1.56
```


```
Enter a number please.
```

```
Unit Cost: 1.56
```

```
Is this product in your current line (y/n): y
```

```
Press any key to continue...
```

nextInt() and  
nextDouble() are  
now exception  
handled!



# ShopV5.0 – making our app robust

- But what about these **int** reads?

```
private int mainMenu()
{
    System.out.println("\fShop Menu");
    System.out.println("-----");
    System.out.println(" 1) Add a Product");
    System.out.println(" 2) List the Products");
    System.out.println(" 3) Update a Product");
    System.out.println(" 4) Remove Product (by index)");
    System.out.println("-----");
    System.out.println(" 5) List the cheapest product");
    System.out.println("-----");
    System.out.println(" 6) View store details");
    System.out.println("-----");
    System.out.println(" 7) Save products (XML)");
    System.out.println(" 8) Load products (XML)");
    System.out.println(" 0) Exit");
    System.out.print("==>> ");
    int option = input.nextInt();
    return option;
}
```

```
private int getIndex() {
    System.out.println(store.listProducts());
    if (store.size() > 0) {
        System.out.print("Please enter the index: ");
        int index = input.nextInt();
        if (store.isValidIndex(index)) {
            return index;
        }
        else {
            System.out.println("Invalid index");
            return -1; //error code - invalid index
        }
    }
    else {
        return -2; //error code - empty array
    }
}
```

- Do I have to repeat the same code here?
- What happens if I add more **int** reads?

# ShopV5.0 – making our app robust

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- In order to have **DRY** code, we should really write a private helper/utility method that can validate our **int** input.
- How would we write it?

```
int productCode = 0;
boolean goodInput = false;
do {
    try {
        System.out.print("\tCode (between 1000 and 9999): ");
        productCode = input.nextInt();
        goodInput = true;
    }
    catch (Exception e) {
        input.nextLine(); //swallows the buffer contents
        System.err.println("\tEnter a number please.");
    }
} while (!goodInput);

double unitCost = 0;
goodInput = false;
do {
    try {
        System.out.print("\tUnit Cost: ");
        unitCost = input.nextDouble();
        goodInput = true;
    }
    catch (Exception e) {
        input.nextLine(); //swallows the buffer contents
        System.err.println("\tEnter a number please.");
    }
} while (!goodInput);
```

# ShopV5.0 – making our app robust

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For this new method:

- We need to pass in a “prompt” string to be printed to the console.
- And return a valid int.

```
int productCode = 0;
boolean goodInput = false;
do {
    try {
        System.out.print("\tCode (between 1000 and 9999): ");
        productCode = input.nextInt();
        goodInput = true;
    }
    catch (Exception e) {
        input.nextLine(); //swallows the buffer contents
        System.err.println("\tEnter a number please.");
    }
} while (!goodInput);

double unitCost = 0;
goodInput = false;
do {
    try {
        System.out.print("\tUnit Cost: ");
        unitCost = input.nextDouble();
        goodInput = true;
    }
    catch (Exception e) {
        input.nextLine(); //swallows the buffer contents
        System.err.println("\tEnter a number please.");
    }
} while (!goodInput);
```

# ShopV5.0 – making our app robust

---

```
private Product readProductDetails() {
    //read the product details from the user and return them as a product object
    System.out.println("Enter the Product details...");
    System.out.print("\tName: ");
    String productName = input.nextLine();

    int productCode = validNextInt("\tCode (between 1000 and 9999): ");
}
```

Here we are  
calling the new  
helper method  
to read a valid  
**int.**

```
private int validNextInt(String prompt) {
    do {
        try {
            System.out.print(prompt);
            return input.nextInt();
        }
        catch (Exception e) {
            input.nextLine(); //swallows the buffer contents
            System.err.println("\tEnter a number please.");
        }
    } while (true);
}
```

```
private int mainMenu()
{
    System.out.println("\fShop Menu");
    System.out.println("-----");
    System.out.println(" 1) Add a Product");
    System.out.println(" 2) List the Products");
    System.out.println(" 3) Update a Product");
    System.out.println(" 4) Remove Product (by index)");
    System.out.println("-----");
    System.out.println(" 5) List the cheapest product");
    System.out.println("-----");
    System.out.println(" 6) View store details");
    System.out.println("-----");
    System.out.println(" 7) Save products (XML)");
    System.out.println(" 8) Load products (XML)");
    System.out.println(" 0) Exit");
    int option = validNextInt("==>> ");
    return option;
}
```

And again, we  
are calling the  
new helper  
method to  
read a valid  
**int.**

```
private int validNextInt(String prompt) {
    do {
        try {
            System.out.print(prompt);
            return input.nextInt();
        }
        catch (Exception e) {
            input.nextLine(); //swallows the buffer contents
            System.err.println("\tEnter a number please.");
        }
    } while (true);
}
```

# ShopV5.0 – making our app robust

```
private Product readProductDetails() {
    //read the product details from the user and return them as a product object
    System.out.println("Enter the Product details...");
    System.out.print("\tName:  ");
    String productName = input.nextLine();

    int productCode = validNextInt("\tCode (between 1000 and 9999):  ");
    double unitCost = validNextDouble("\tUnit Cost:  ");
}
```

Lets write a helper method now to read a valid **double**...

```
private double validNextDouble(String prompt) {
    do {
        try {
            System.out.print(prompt);
            return input.nextDouble();
        }
        catch (Exception e) {
            input.nextLine(); //swallows the buffer contents
            System.err.println("\tEnter a decimal number please.");
        }
    } while (true);
}
```



---

**Any  
Questions?**





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