




# RELATIONAL DATABASES

BSc IoT



# Objectives

- Define and give an example of a subtype
- Define and give an example of a supertype
- State the rules relating to entities and subtypes, and give examples of each
- Apply the rules of supertype and subtype by evaluating the accuracy of ER diagrams that represent them
- Apply the rules of supertype and subtype and include them in a diagram when appropriate

# Purpose

- Supertypes and subtypes occur frequently in the real world
  - *Food order types (eat in, to go)*
  - *Grocery bag types (paper, plastic)*
  - *Payment types (check, cash, credit, debit)*
- You can typically associate ‘choices’ of something with supertypes and subtypes.
- For example, what will be the method of payment?
- Understanding real world examples helps us understand how and when to model them.

# Evaluating Entities

- Often some instances of an entity have attributes and and/or instances do not have.
- Imagine a business which needs to track payments from customers who can pay by cash, check, or credit/debit card.
- Customers who pay cash may not have any details of the payment stored other than date, amount etc.
- Customers who pay by card, their card number, expiry, ccv and name must be stored.
- All payments have some common attributes: payment date, payment amount etc.

# Evaluating Entities

- Should we create a single PAYMENT entity or three separate entities CASH, CHECK and CREDIT CARD?
- And what happens if in the future we introduce a fourth method of payment?

# Subdivide an Entity

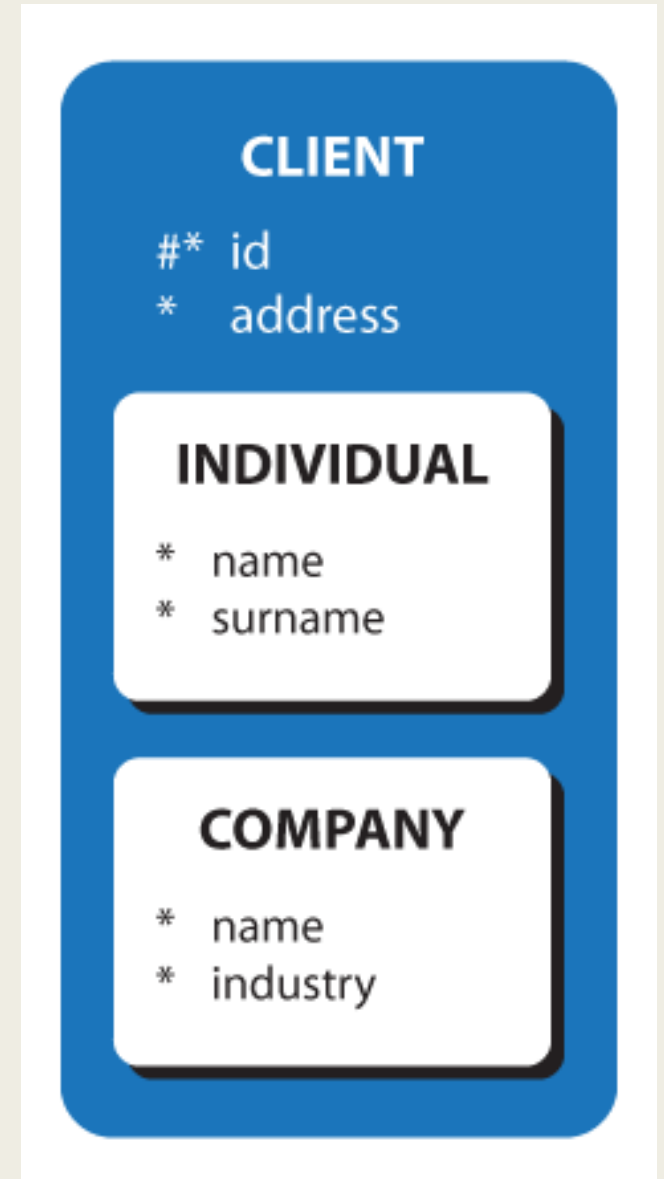
- Sometimes it makes sense to subdivide an entity into subtypes
- This may be the case when a group of instances has special properties, such as attributes or relationships that exist only for that group
- In this case, the entity is called a “supertype” and each group is called a “subtype”

# Subtype Characteristics

- A subtype:
  - *Inherits all attributes of the supertype*
  - *Inherits all relationships of the supertype*
  - *Usually has its own attributes or relationships*
  - *Is drawn within the supertype*
  - *Never exists alone*
  - *May have subtypes of its own*

# Supertype Subtype Example

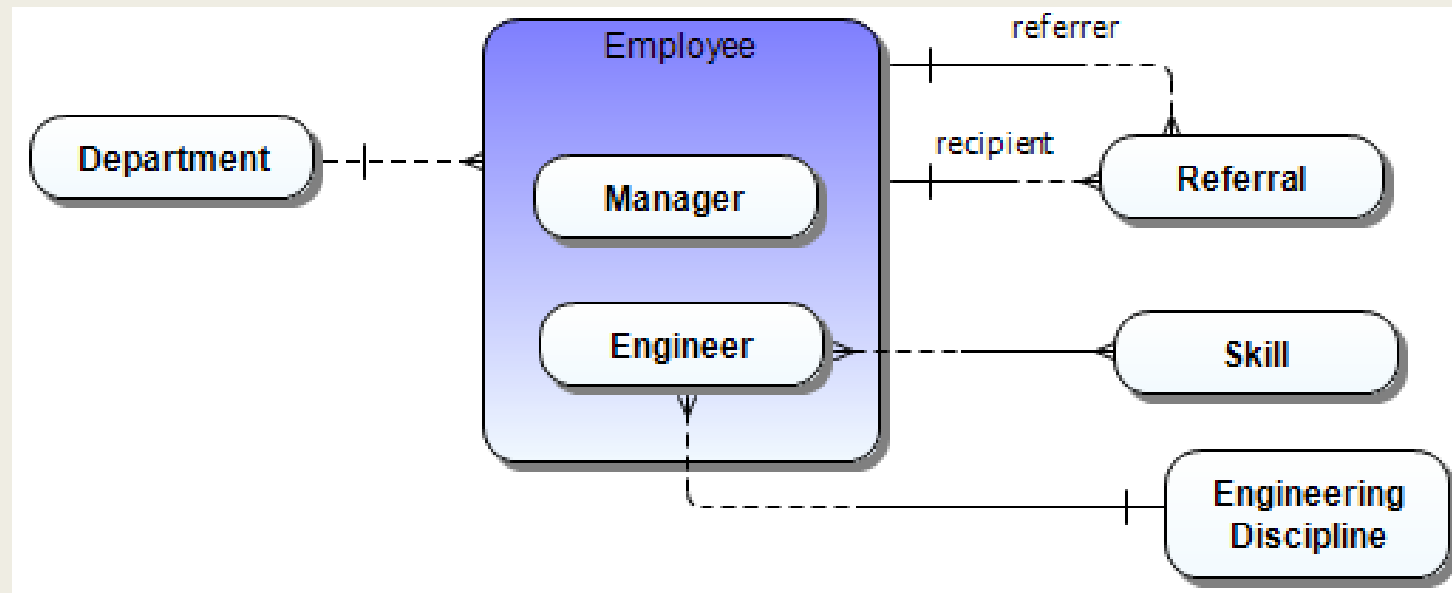
- A CLIENT could be either an individual person or a company. For a client you may store first name and last name but for a company you would store the company name and the industry
- The common attributes are listed at the supertype level





# Supertype Subtype

- EMPLOYEE is the supertype of MANAGER and ENGINEER
- Subtypes inherit all attributes and relationships from the supertype.
- A MANAGER and ENGINEER will have a relationship with DEPARTMENT
- Only an ENGINEER will have a relationship with SKILL and ENGINEERING DISCIPLINE



# Always more than one subtype

- When an ER model is complete, subtypes never stand alone. In other words, if an entity has a subtype, a second subtype must also exist.
- A single subtype is the same as the supertype.
- This concept leads to 2 subtype rules:
  - *Exhaustive: every instance of the supertype is also an instance of one of the subtypes. All subtypes are listed without omission.*
  - *Mutually Exclusive: each instance of a supertype is an instance of only one possible subtype*

# Always more than one subtype

- At the conceptual modelling stage, it is good practice to include an OTHER subtype to make sure that your subtypes are exhaustive – that you are handling every instance of the supertype.

