

DHCP & NAT

Module : Computer Networks
Lecturer : Lucy White lbwhite@wit.ie
Office : 324

Dynamic Host Configuration Protocol (DHCP)

- Every device that connects to a network needs an IP address.
 - Network administrators assign static IP addresses to routers, servers, and other network devices whose locations (physical and logical) are not likely to change.
 - User computers in an organization often change locations, physically and logically.
 - Desktop clients do not require a static address.
 - A workstation can use any address within a range of addresses.
 - This range is typically within an IP subnet.

Dynamic Host Configuration Protocol (DHCP)

- Administrators typically prefer a network server to offer DHCP services.
 - Scalable.
 - Relatively easy to manage.



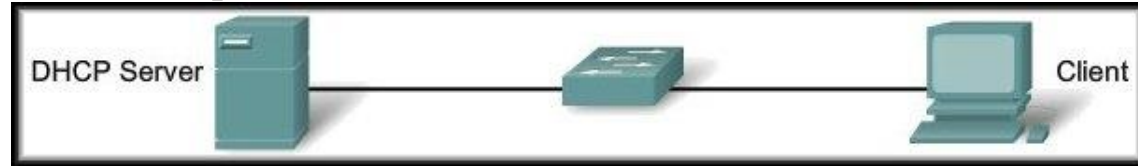
- In a small office/home network a router/wireless Access Point can be configured to provide DHCP services without the need for an expensive dedicated server.



DHCP Operation

- Address Allocation Methods:
 - Manual:
 - The IP address for the client is pre-allocated by the administrator and DHCP conveys the address to the client.
 - Automatic:
 - DHCP automatically assigns a permanent IP address to a client with no lease period.
 - Dynamic:
 - DHCP assigns, or leases, an IP address to the client for a limited period of time.

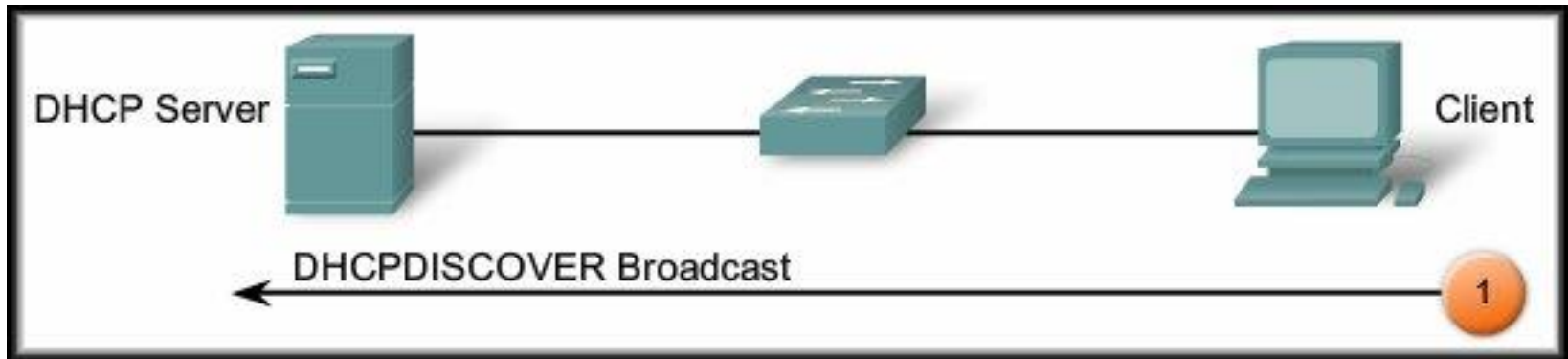
DHCP Operation



- Dynamic Allocation:
 - DHCP works in a client/server mode.
 - When the client connects, the server assigns or leases an IP address to the device.
 - The device connects to the network with that leased IP address until the lease period expires.
 - The host must contact the DHCP server periodically to extend the lease.
 - The leasing of addresses assures that addresses that are no longer used are returned to the address pool for use by other devices.

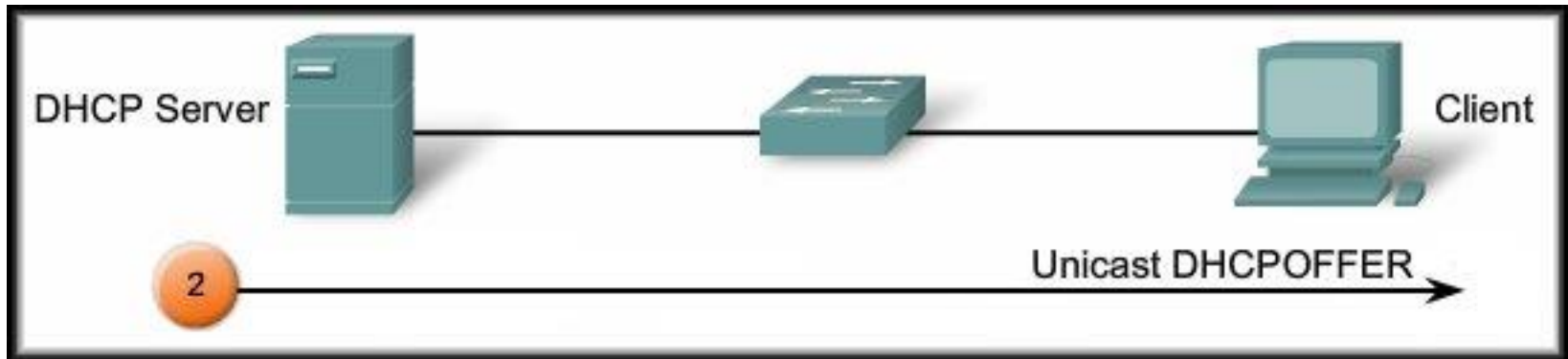
DHCP Operation

- Dynamic Allocation: 4 Step Process.
 - DHCPDISCOVER:
 - The client broadcasts a DHCPDISCOVER message.
 - The DHCPDISCOVER message finds the DHCP server(s) on the network.



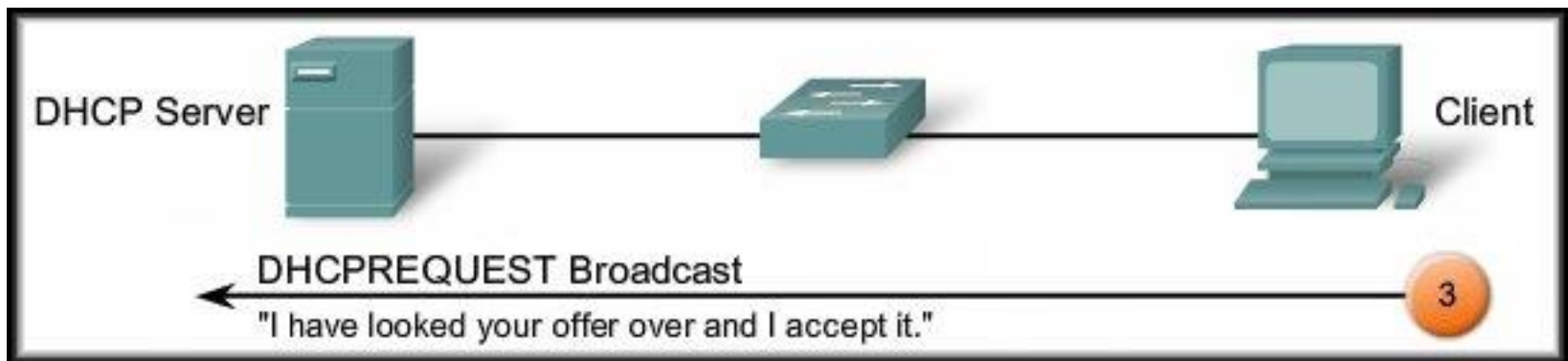
DHCP Operation

- Dynamic Allocation: 4 Step Process.
 - DHCPOFFER:
 - The server responds with a DHCPOFFER.
 - The DHCPOFFER message is sent as a unicast and contains an available IP address to lease.



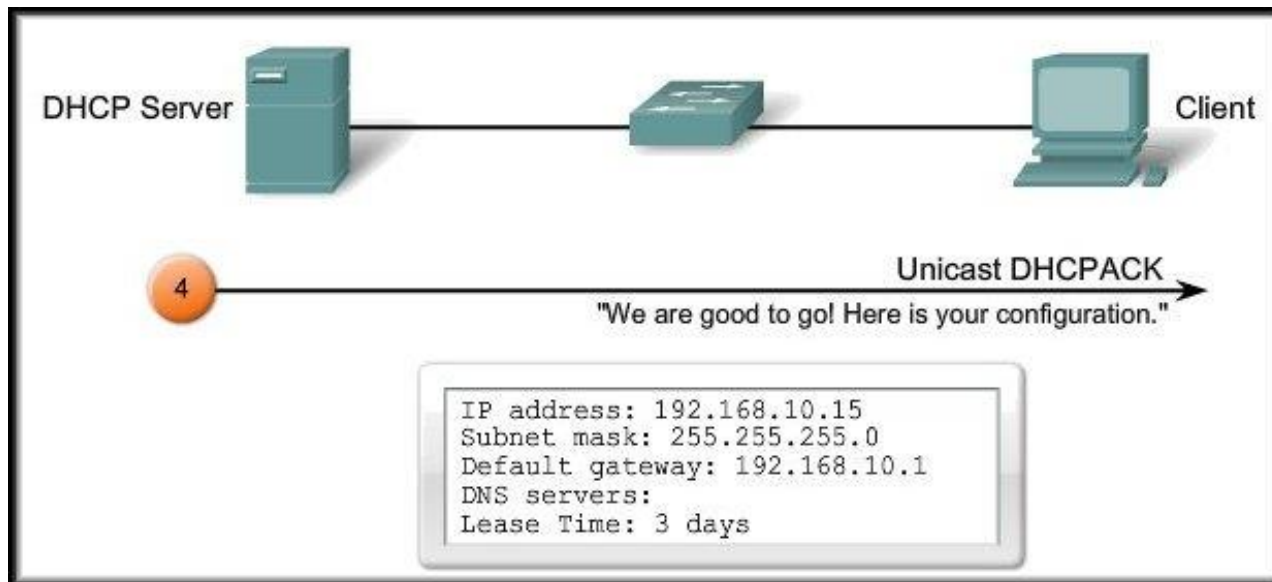
DHCP Operation

- Dynamic Allocation: 4 Step Process.
 - DHCPREQUEST:
 - The client responds with a broadcast of a DHCPREQUEST message.
 - When used for obtaining a lease, it serves as an *acceptance notice to the selected server* and an implicit decline to any other servers.
 - Also used for lease renewal and verification.



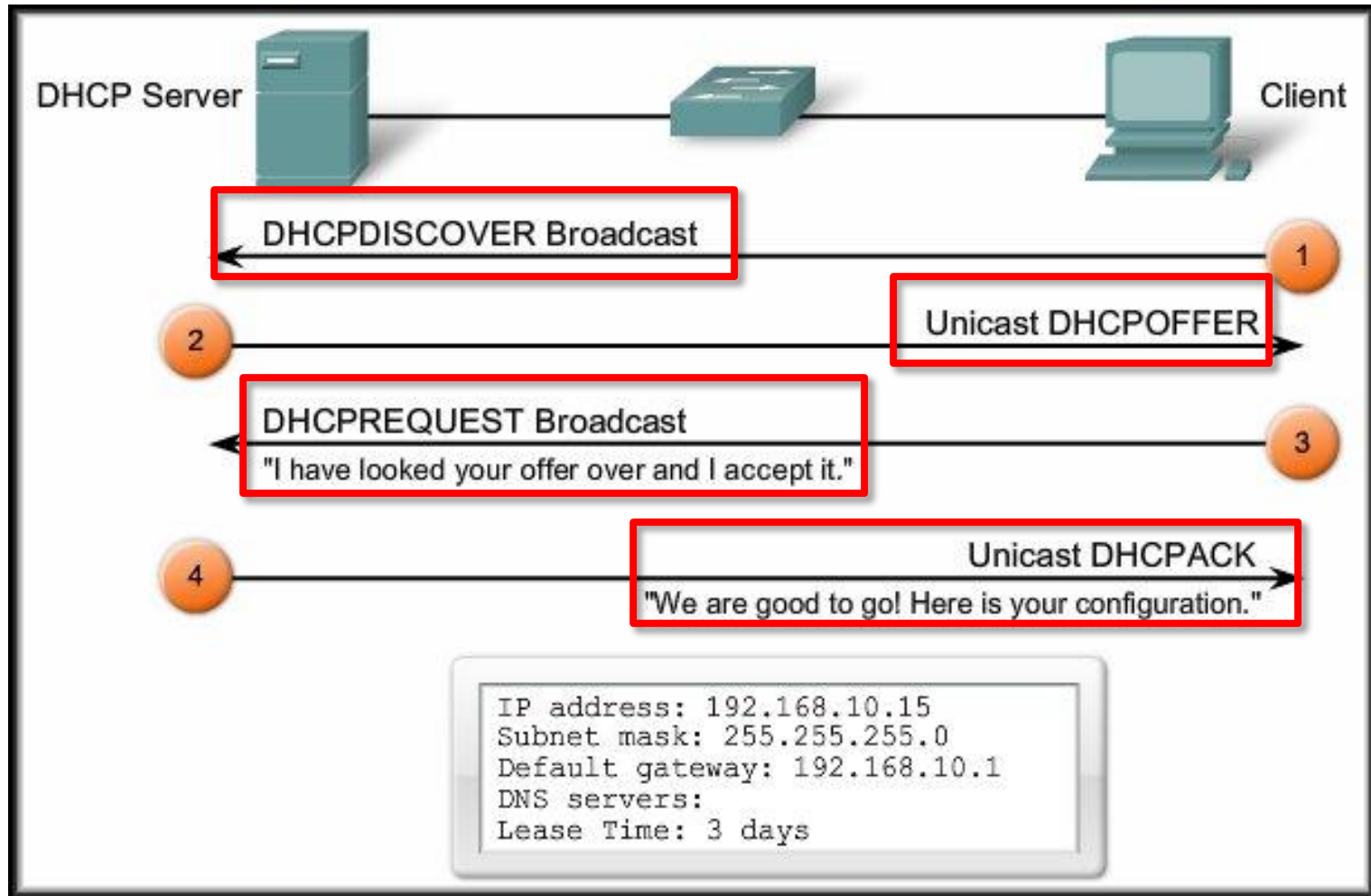
DHCP Operation

- Dynamic Allocation: 4 Step Process.
 - DHCPACK:
 - The server verifies the lease information and responds with a DHCPACK message.
 - The client logs the information and sends an ARP request to verify that the address is unique.

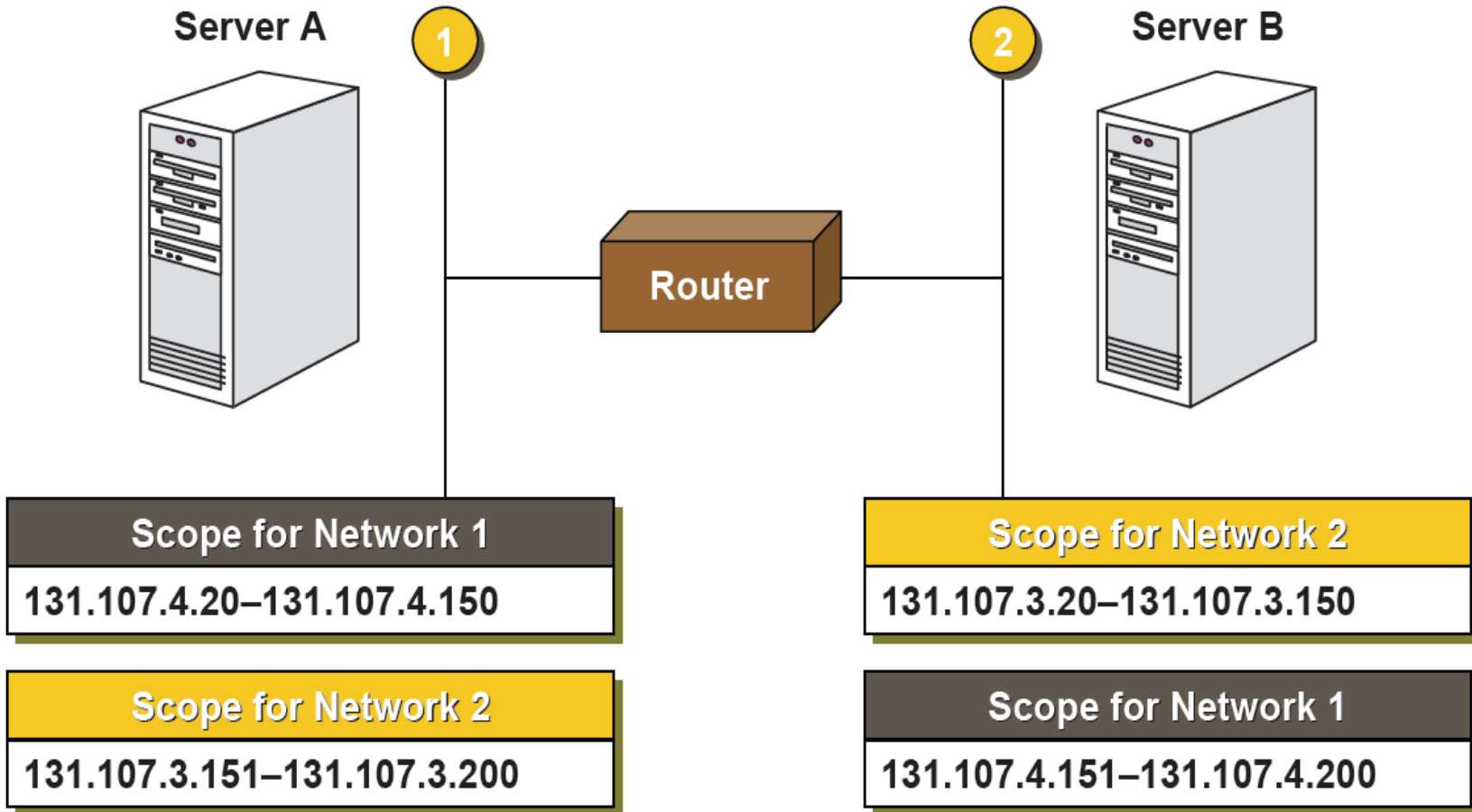


DHCP Operation

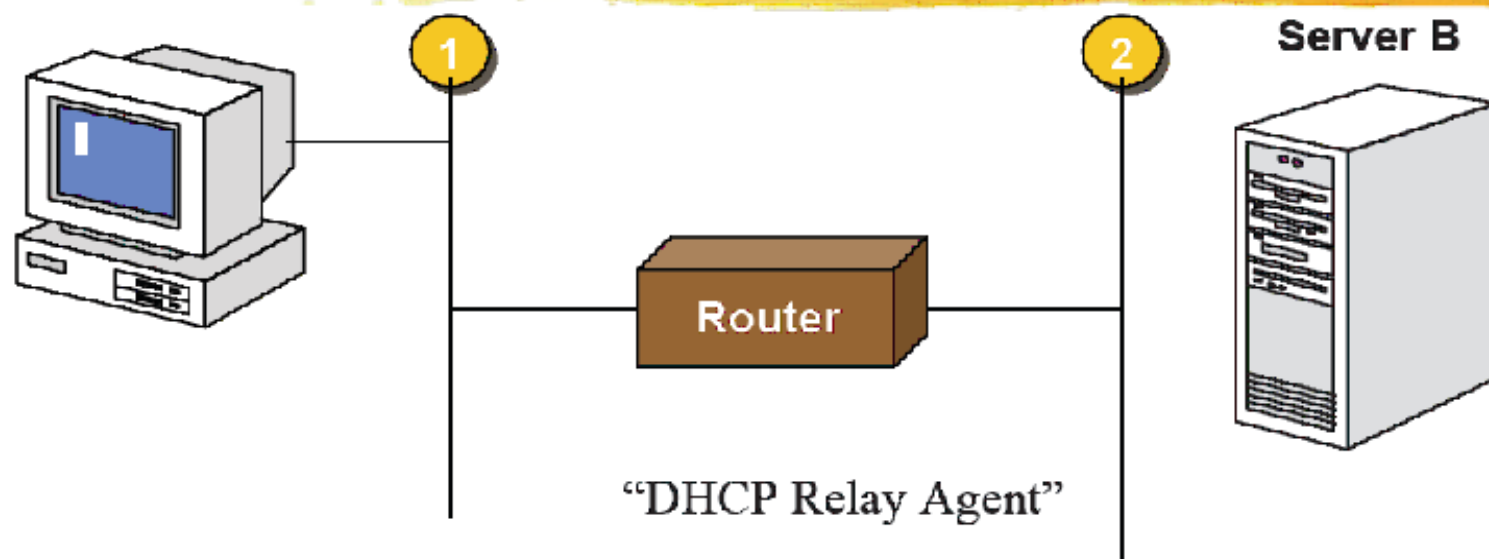
- Dynamic Allocation: 4 Step Process.



Implementing Multiple DHCP Servers

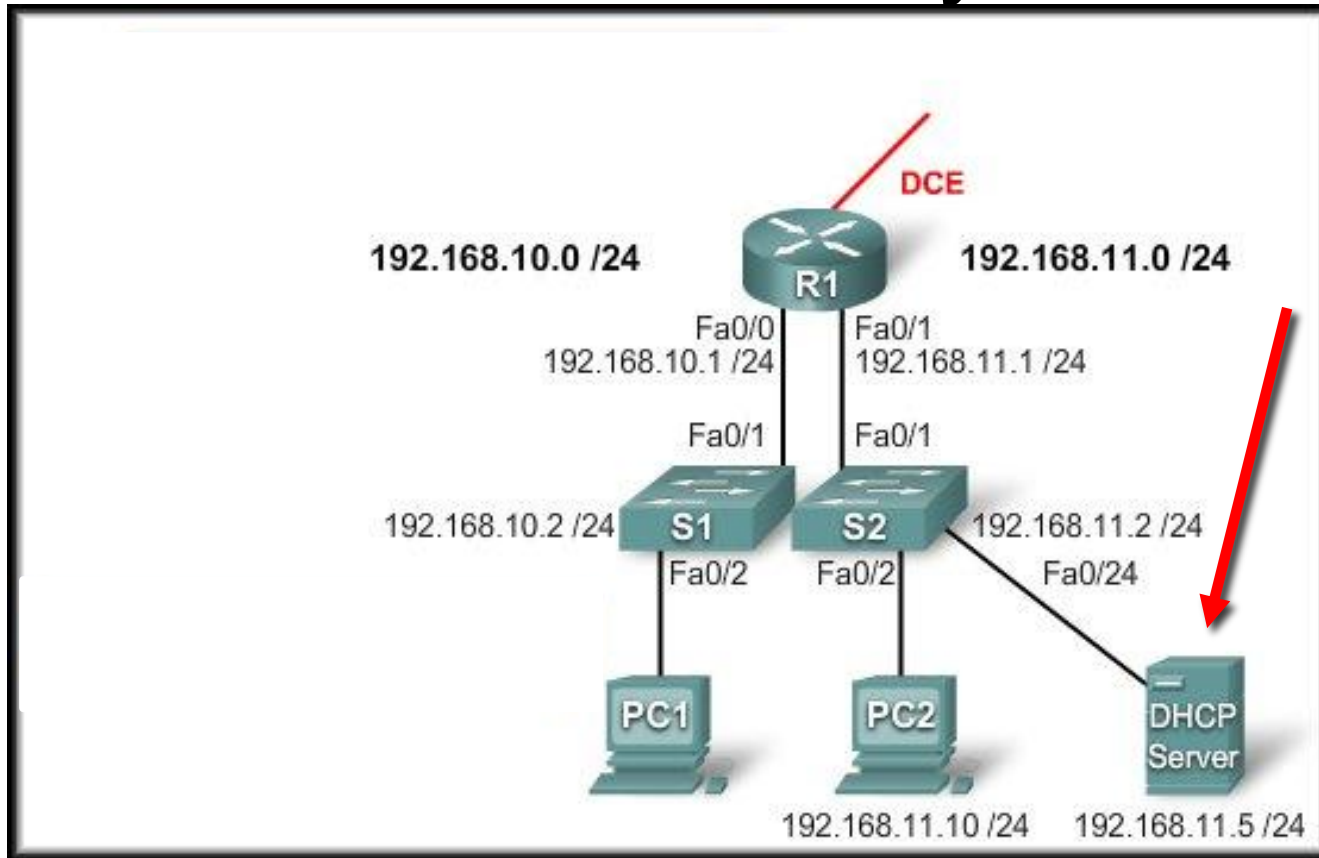


DHCP through a Relay Agent



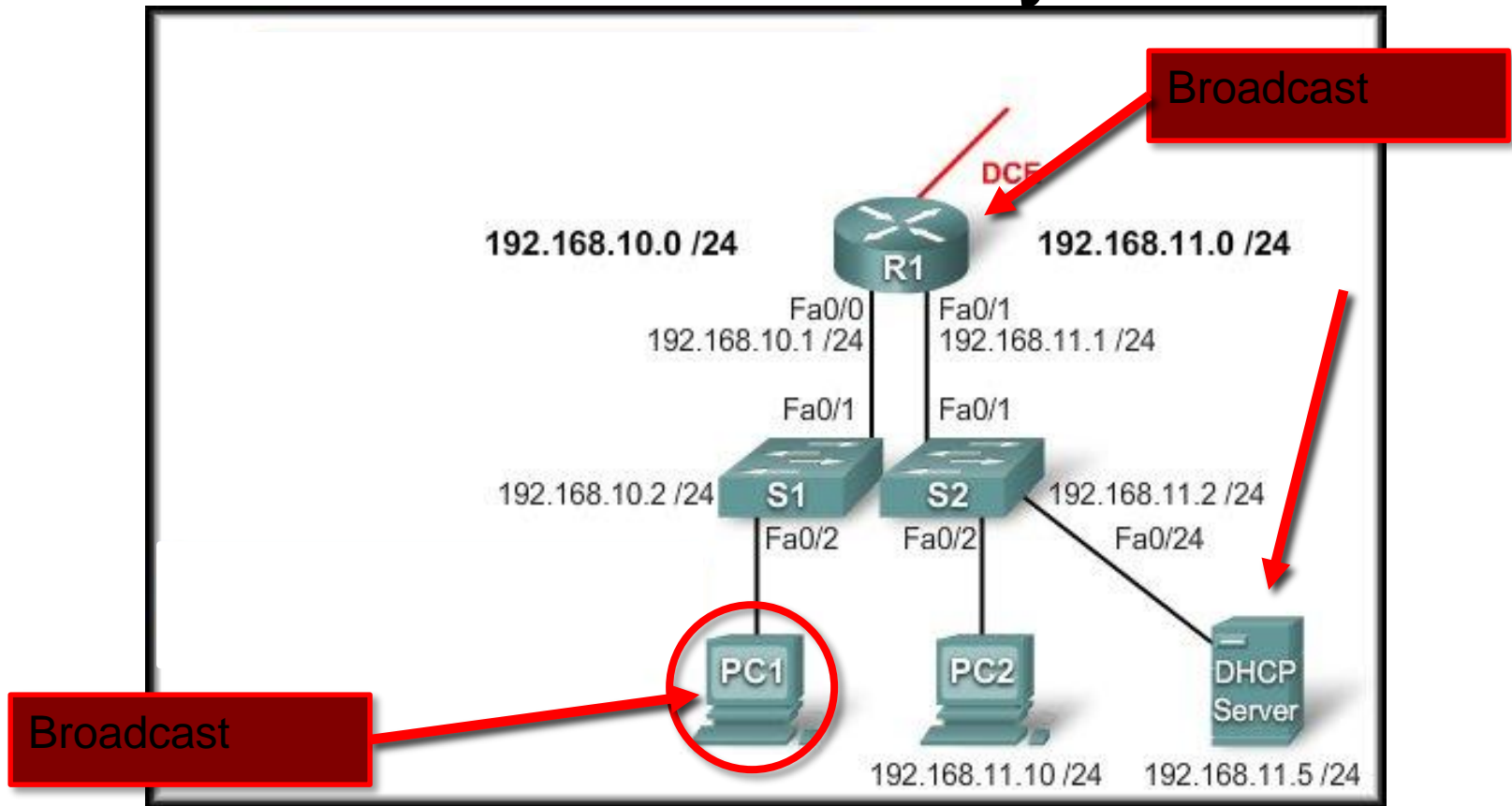
- Router listens on port 67, intercepts DHCP Discover message and forwards (unicast) the request to one or more DHCP servers.
 - places Router incoming IP address in the Router-address field
 - increments hop-count by 1
- DHCP server recognizes this request is coming from Router & not-the-client
 - sends unicast reply to the router
 - router replies to the client

DHCP Relay



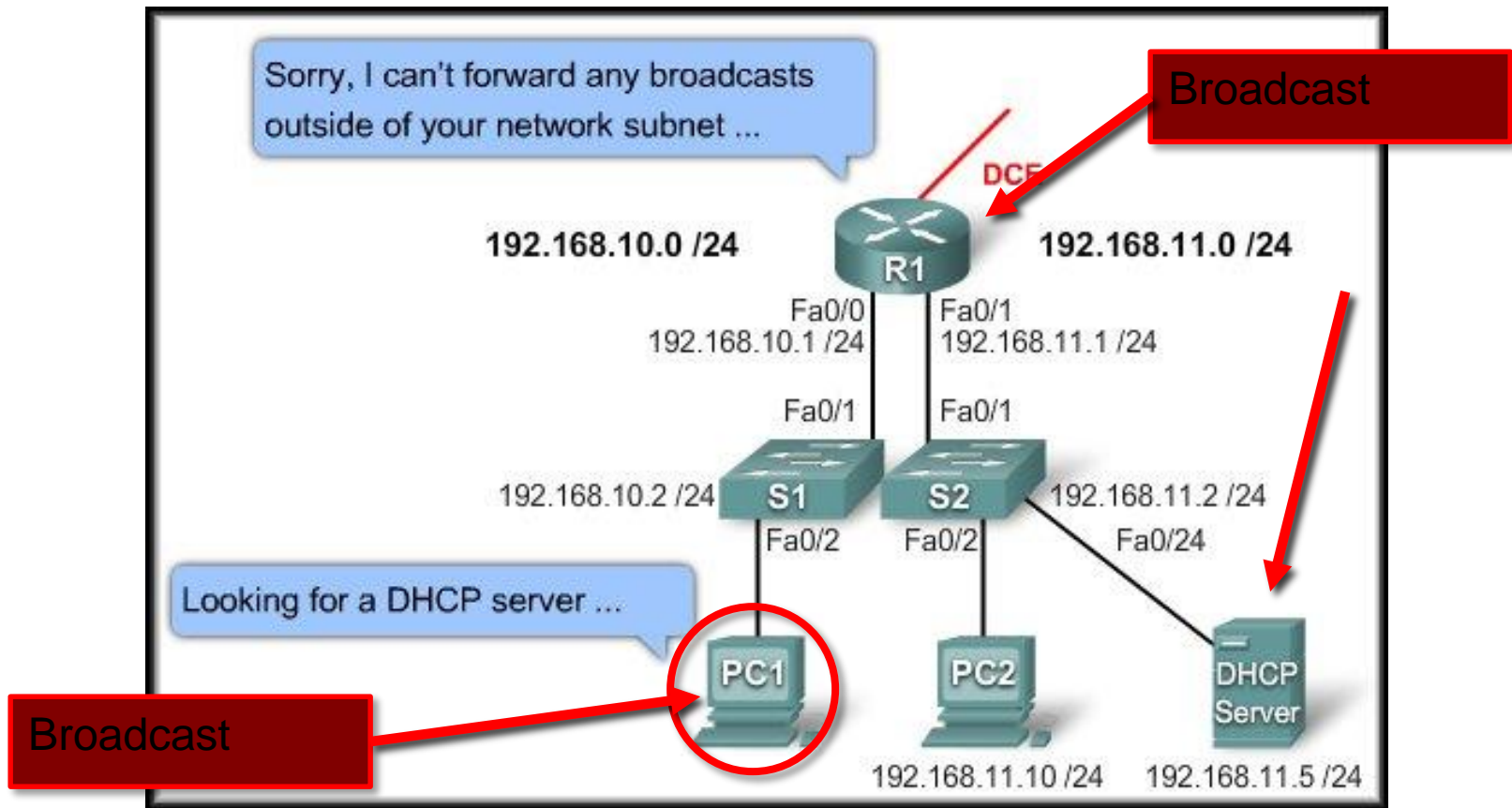
- In a complex hierarchical network, enterprise servers are usually contained in a server farm.
- These servers may provide DHCP, DNS, TFTP, and FTP services for the clients.

DHCP Relay



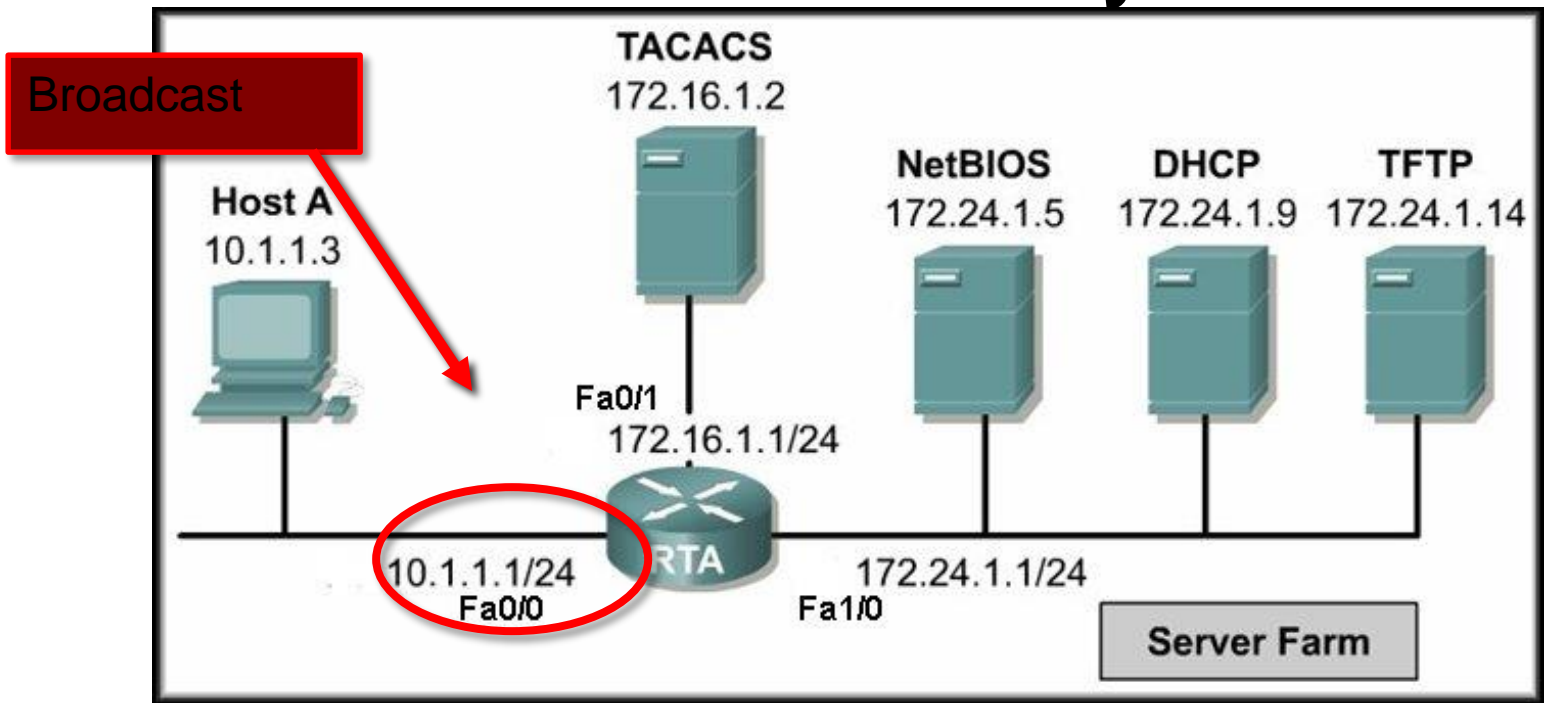
- PC1 either tries to obtain an IP configuration or attempts to renew its address.
- In addition, other network services use broadcasts to find a TFTP server or an authentication server.

DHCP Relay



- The solution is DHCP Relay.
- By configuring a helper address feature on intervening routers and switches the device will forward DHCP broadcasts, and others, to the appropriate server.

DHCP Relay



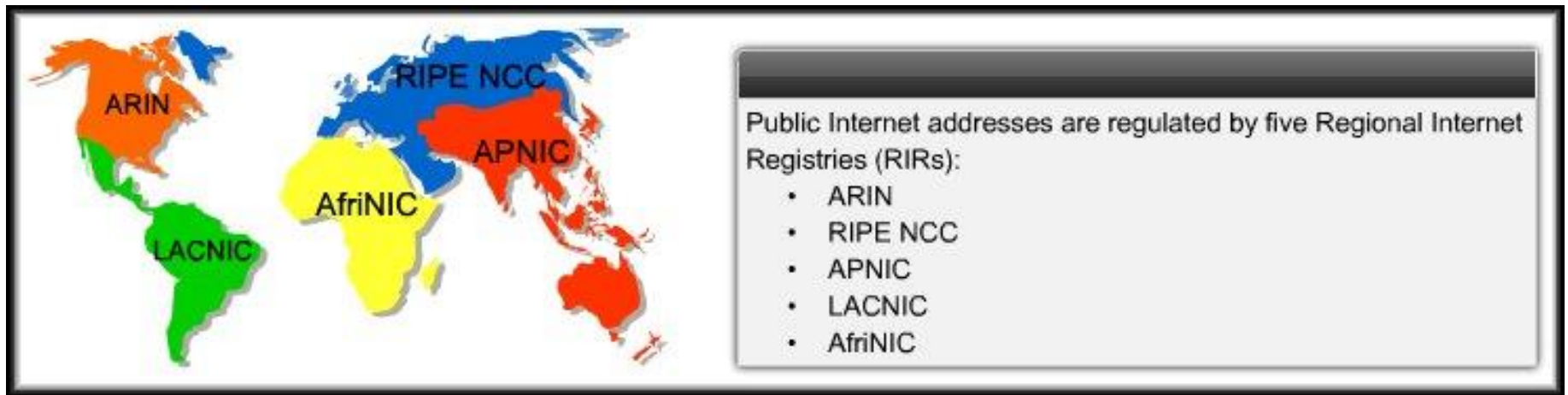
- To configure RTA Fa0/0 (*the interface that receives the Host A broadcasts*) to relay DHCP broadcasts to the DHCP server, use the following commands:

```
RTA (config) #interface fa0/0
```

```
RTA (config-if) #ip helper-address 172.24.1.9
```


Scaling Networks With NAT (Network Address Translation)

- All public Internet addresses must be registered with a Regional Internet Registry (RIR).
- Organizations can lease public addresses from an ISP.
- Only the registered holder of a public Internet address can assign that address to a network device.



Scaling Networks With NAT

- Private Internet Addresses:
 - These are reserved private Internet addresses drawn from three blocks.
 - These addresses are for private, internal network use only.
 - RFC 1918 specifies that private addresses are not to be routed over the Internet.

Class	RFC 1918 Internal Address Range	CIDR Prefix
A	10.0.0.0 - 10.255.255.255	10.0.0.0/8
B	172.16.0.0 - 172.31.255.255	172.16.0.0/12
C	192.168.0.0 - 192.168.255.255	192.168.0.0/16

Scaling Networks With NAT

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- Two Issues:

- You cannot route private addresses over the Internet.
 - There are not enough public addresses to allow organizations to provide one to every one of their hosts.

- Networks need a mechanism to translate private addresses to public addresses at the edge of their network that works in both directions.

- Solution – NAT.

NAT: Network Address Translation

NAT translation table	
WAN side addr	LAN side addr
138.76.29.7, 5001	10.0.0.1, 3345
.....

1: host 10.0.0.1 sends datagram to 128.119.40.186, 80

S: 10.0.0.1, 3345
D: 128.119.40.186, 80

1



10.0.0.1



10.0.0.2



10.0.0.3



10.0.0.4

S: 128.119.40.186, 80
D: 10.0.0.1, 3345

4

4: NAT router changes datagram dest addr from 138.76.29.7, 5001 to 10.0.0.1, 3345

2

S: 138.76.29.7, 5001
D: 128.119.40.186, 80

138.76.29.7

S: 128.119.40.186, 80
D: 138.76.29.7, 5001

3

3: Reply arrives dest. address: 138.76.29.7, 5001

2: NAT router changes datagram source addr from 10.0.0.1, 3345 to 138.76.29.7, 5001, updates table

NAT: Network Address Translation

- 16-bit port-number field:
 - 60,000 simultaneous connections with a single LAN-side address!
- NAT is controversial:
 - routers should only process up to layer 3
 - violates end-to-end argument
 - NAT possibility must be taken into account by app designers, e.g., P2P applications
 - address shortage should instead be solved by IPv6

References

- IBM Redbook TCP/IP [DHCP](#) - Section 3.7
- IBM Redbook TCP/IP [NAT](#) - Section 3.1.7